

Great Escape Parkside *Renter/Operator's Manual*



Video Help Can Be Found at:
www.greatescapeparkside.com/howto.html

Helpful Videos Can Be Found At www.greatescapeparkside.com/howto.html If you're still stumped, call or text 407-900-3798

THE BASICS

Gate Code: ****

To leave property on foot, press the doorbell button near the gate exit
OR bring the remote gate clicker with you.

Code Key Front Door Access: ****

Wifi: Connect to Great Escape 2, no password needed

**Quiet Time : All outdoor music must Be off by 9:15 PM
If we hear from the neighbors after 9:15,
they're extremely likely to make it a police matter!!**

**Trash: Should be taken to the dumpster just outside the property
(it's on your right as you exit our front gate!)**

**Checkout: 10am – Please leave keys and
remote clickers on kitchen center island.**

***Unless otherwise arranged, checkout time is STRICT as our
housekeeping and maintenance crews need every minute of 6 hours to
prepare the estate for our next guests!**

Please...

- *Remove your shoes before entering.
- *Smoke ONLY outside (Smoking indoors will result in a substantial charge)
- *Do not allow children near woods, pool, or inflatables without adult supervision.
- *Use chain locks to prevent children from existing the house to the pool deck
- *Keep all doors to outside closed at all times to avoid wildlife intrusion.

USING THE JUMANJI THEATER & PLAYING MUSIC AROUND THE HOUSE



- Download the free MUSICCAST app or use the universal remote provided. Use the remote to power on the projector and select your input (DVD/Blu-Ray, X-Box, or your own external/aux plugged into the wall behind row 2).
- Using MUSICCAST, you'll also be able to select the pool area and/or the living room to play music from your device. Please note there are TWO volume control knobs—One near the giant wall-mounted Scrabble board and a second one by the dining room table. These control their own ceiling speakers independent of each other.
- You can also play music in the Carnival Midway either through the MusicCast app, by loading it from an app like Youtube on the Roku TV OR by using Bluetooth/Airplay.

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Karaoke & Carnival Midway Games



Karaoke: Simply use the remote control provided or the free Roku app to control the Roku TV monitor overlooking the stage. Select your costume props from the bin located by the fortune teller's table. (Please be sure to return all props to the bin when you're done!) Turn the mic(s) on and do a sound check. If the batteries are dead, swap them out with fresh ones from the charging station right by where you found them... Use the TV's Youtube app to search for the words "karaoke + [your desired song title]" That'll pull up just about any song you can imagine! Post videos of yourself singing like crazy!

Hammer Strike/Whack-a-Mole/Arm Wrestle: Each game is set to FREE PLAY. Power these games on and off with the wall-mounted power strip found right behind Whack-a-Mole. The Hammer Strike has a green "START" light in the upper righthand corner that'll let you know when it's ready. Whack-A-Mole's final score will disappear quickly to show you how many tickets you would've won in a commercial setting. If knowing your score is important to you, have someone keep an eye on it as you finish the round!

Speed Of Light: This game is powered on/off with its toggle switch located near the coin slot. Push the button to add free credits 4X for one player or 8X for 2 players. In two player mode, each player gets one side of the board and in 1 player mode, one person has the entire board to themselves. When the game starts, quickly press as many blue-lit buttons as you can. Pressing an unlit button will cost you points. When done, there'll be a 3 second bonus round during which ALL of the lights come on at once. Your score(s) is/are displayed up top.

Henri, The Fortune Teller / Uncle Sam Grip Tester: Henri is set to free play and can be powered on/off with his toggle switch. Simply push in the coin slot and then *make sure it comes back out completely* (otherwise, he'll keep endlessly ejecting cards until he runs out!). Uncle Sam does require quarters—Sorry, but there's no other way to set that machine!

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Other Game Machines Around The House



Deal or No Deal (TV Game Show Bedroom) – Simply use the toggle switch near the coin slot to power the machine on/off. Once it's booted, you can use the lit button to begin game play. Follow prompts!

Wall-Mounted Multicade (Rear corner of Midway Room) – This awesome machine literally has *thousands* of video games on it. Navigate the main menu to view sub-menus of selectable games ranging from Atari to Nintendo to Classic Arcade versions, and more!

Stand-up Multicade (Ms. Pac-Man Bedroom) – Select from about 60 classic arcade games like Galaga, Ms. Pac-Man, etc;-- and play for free!

Skee-ball Machine (Rear porch off the Midway Room) – Use the toggle switch at the front of the machine's left side to power it on. Once it boots, hit the button on the front/right side to begin a game. You'll get 9 balls per play. Please keep Skee-ball covered when not in use.

Video Roulette (Las Vegas Casino Games Suite) - There's a toggle switch to power this machine on/off and volume can be adjusted on-screen. To play, drag and drop your chips and use the manual buttons to spin the wheel, etc; PLEASE DO NOT ATTEMPT TO CASH OUT as doing so will cause the machine to have no credits and then become unplayable unless you insert money.

Video Poker/Keno (Las Vegas Casino Games Suite) – Don't use the touchscreen. Instead, use the manual light-up buttons instead. PLEASE DO NOT ATTEMPT TO CASH OUT as doing so will cause the machine to have no credits and then become unplayable unless you insert money. There's a toggle switch on the side to power this machine on/off.

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LASER MAZE & LASER SMASH

*DID YOU KNOW THE ROOM HAS *TWO* DIFFERENT GAMES?!*



Instructions for starting the laser maze can be found on the wall as soon as you enter the room (and are always shown at check-in too!). Please just remember that you'll need to keep the hazer on and the bedroom door shut for at least 5-6 minutes to be able to fully see the lasers. If the hazer is acting strange or you feel it may be out of fluid, please let us know.

*Before game play, you'll need to remove the pillows from the bed (store them in the closet) and any other obstacles (i.e. suitcases) that may block the path(s) of (a) laser(s).

As soon as you start the laser maze game, a "timer" begins counting units that are roughly* like seconds. Players are penalized 30 points/units for each laser they touch during Maze play. Generally speaking, the most difficult laser to pass is the low-to-ground one near the start of the game so..... Think strategically about whether it's worth it to spend time trying to slowly pass it without touching or just smashing it on purpose! To complete the maze, first swipe your hand over the lit-up objective in the room's back corner wall by the bed...and then do the same over the objective opposite it near the TV (the second objective will light up after you swipe the first one!)

We also offer LASER SMASH, an alternative game that gives you about 30 seconds to purposely "smash" as many lasers as you can. When the lasers "run out," reload quickly by swiping your hand over the re-load objective light in the rear corner of the room by the bed. To switch between the LASER SMASH and LASER MAZE games, see the laptop in the closet and the instructions next to it. **If you do play LASER SMASH, please always be careful to set the system back to LASER MAZE before checkout.

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HOW TO PLAY LASER TAG (In the Laser Games Bedroom)



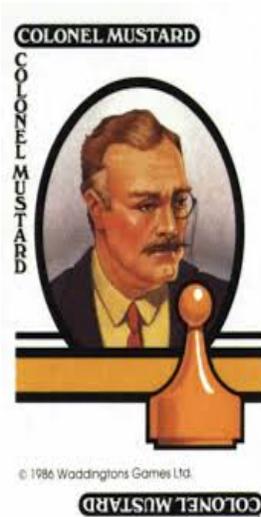
1. Select a laser tag gun from the wall of the Laser Games Room and choose “10” or “25” to determine the number of direct hits it will take for you to be “out.”
2. Select “Team 1” or “Team 2” on your laser gun. (Your opponent should choose the opposite!)
3. Hold and release the trigger. A brief countdown will begin and alert you when the system is ready for play.
4. Aim for the DOME LIGHT on top of your opponent’s gun. When it lights up, they’ve been hit!
5. To reload ammo, flip side toggle switch and push the ammo box back up into its “chamber.”
6. To activate on your shield, press and hold button opposite trigger. Your shield will last approximately 10 seconds per use.
7. **WHEN FINISHED, BE SURE TO TURN OFF YOUR GUNS AND HANG THEM BACK ON THE WALL HOLSTER UNIT!**

Out of Batteries? We keep spares in the kitchen drawer along w/ a screwdriver for them! Let us know if you need help!



NOTE: There’s a box to be found on one of the room’s shelves containing a “laser glove.” Turn it on w/ the power button and enjoy adding an extra layer of fun! Be careful to NEVER shine the glove in anyone’s eyes. Use the charger provided to keep it fresh and always return it to the box provided.

CLUE ESCAPE ROOM 2.0 – A 60 MINUTE GAME



GENERAL OVERVIEW

“CLUE ESCAPE” involves solving a fictitious murder that took place during a dinner party in a large mansion. Your job is to find out who the killer is... which murder weapon they used... and in which room of the mansion they killed... You’ll have 60 minutes to figure this out and then to use what you learned (the identity of the killer, the weapon, and the room in which the crime was committed) to find the CODE to unlock either of the two bedroom doors and escape in under 60 minutes. There are 7 possible suspects, 9 possible rooms, and 7 possible weapons. Hidden around the “Get A CLUE Bedroom,” the “CLUE Me In Bedroom,” and the “CLUEless Bathroom” are only 20 CLUE Game Cards. Each card depicts either one of 6 “Weapons” or one of 6 “Suspects” or one of 8 “Rooms.” As you find each card, you can then cross that weapon, suspect, or room off on the game board in the RED room—eliminating them as possibilities. You should definitely also mark them off in the app provided in the table. That way, the app can keep track of your progress and give you appropriate CLUES based on which cards you’ve found. Once you’ve

located all 20 hidden cards, there will be 1 unfound weapon card, 1 missing suspect card, and one undiscovered room card...remaining...By process of elimination, you will have solved the murder and then can input your findings into an android phone you’ll find to get the final escape puzzle.

GETTING READY

CLUE ESCAPE should be played by 2-10 people at a time. Larger groups (6-10 people) tend to be able to solve more puzzles and move through the game more expediently.

*Begin by “locking” the doors to both the red and green CLUE rooms. Activate the CLUE game app on the Android table. It will keep track of your time AND give you CLUES when requested. When everyone is ready, then click to begin the game. **IMPORTANT:** Please be SURE to leave the windows in each bedroom unlocked in case of fire. You should NOT use your cell phones or the Internet to solve ANY puzzles in the room.

GAME PLAY

Search the three CLUE rooms thoroughly for the 20 hidden Clue Game cards. You’ll find 5 of them relatively easily but most others will require you to solve puzzles of varying difficulty levels in order to obtain combination codes to unlock boxes or drawers. Since you only have 60 minutes to solve a significant number puzzles, you should work in teams of 2-3 people. The Android app will maintain a timer countdown on the screen. It will give you TWO free clues whenever your team agrees to ask for them. An alarm will sound when time is up. Each clue has a PART A (a “hint”) and a PART B (a downright “big NUDGE”). The first part will cost you a 2 minute penalty while the second part of any clue will cost an additional 3 minute penalty. With respect to your 2 free clues, part A and B are both included so you can ask for Free Clue # 1 Parts A *and* B as well as Free Clue #2, Parts A *and* B

WHEN YOU’RE DONE / YOUR RESPONSIBILITIES

Prior to your arrival, housekeeping will have checked to make sure that everything is in place for the full escape room to be played successfully. **When you are done playing, it is your responsibility to put everything back in the proper places so that the escape room and all of its puzzles work correctly for the next guest.** In the closet of the GREEN CLUE bedroom, you’ll find a checklist/packet you can use for reference if you do not remember where everything belongs.

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RISK VS. WAR GAMES – ESCAPE ROOM



Unlike Clue 2.0, this escape room divides you into *two competing teams*. Your mission is to find & capture the **other team's** 10 Stratego officer pieces and then find & capture their flag to solve the final puzzle and win the game. All pieces you find will be cabled securely or glued down. Leave them that way! To “capture” them, simply note the 3 digit code written on their side and enter it in your mission TABLET. Each team gets their own tablet. The RISK bedroom is team BLUE (searching for RED pieces) and the STRATEGO bedroom is team RED (searching for BLUE pieces).

Two or three of the pieces can be found by simply looking around your bedroom and the Battleship Latrine Bathroom. The rest will require you to get into those locked boxes and solve challenging puzzles. You will NOT need to go through any bedding, board games, electrical outlets, or vents. You won't need to remove anything from the walls either. *Everything you need can be found in your team's bedroom and in the Battleship Latrine Bathroom. There is nothing for Blue Player's in the Red Team's home base (Stratego Bedroom and vice versa).* Keep in mind, however, that both teams are solving the EXACT same puzzles so you'll want to be careful of spies listening in and keep your discoveries TOP SECRET—especially in the Battleship Latrine Bathroom where you'll be solving the same puzzles together! Loose lips sink battleships but espionage can very much play into this unique escape game!!

GAME START: To start game play, Blue Team must launch the 'TEAM BLUE – ESCAPE ROOM APP' on their android tablet and then click MAKE VISIBLE (then confirm it). Red Team launches the 'TEAM RED – ESCAPE ROOM APP' on the android tablet and waits for the BLUE team to click SCAN FOR PLAYERS. Blue team selects the RED TEAM from the next menu and shortly after, the game launch screen will appear for both teams. The winner is the team who completes the entire mission *in the least amount of clock time*. Once you start the clock, you'll be able to monitor your own progress throughout the mission *as well as theirs*. **Make sure both tablets have at least 30% battery life remaining before you begin play!**

CLUES: You're almost definitely going to need to get some hints/clues—but they're gonna cost 'ya and thus, should be used *strategically* only when your whole team agrees. When ready, click the HELP/CLUE button your table. The first clue will add 1 minute to your time clock; The second clue will add 2 minutes; The third clue will add 3 minutes...and so on and so on. You're really going to need those hints but think smartly about when the best time is to get them!

RESETTING THE ROOM: There's no time limit to this escape game. Someone will either win or both teams will surrender. When you're done playing, you'll need to reset the room for the next group of soldiers. Follow the “TOP SECRET” instructions in the RISK bedroom closet to put all locks and props back in their proper places.

GOOD LUCK, SOLDIERS!

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Puzzles & Smaller Games Around The House

Mystery Of The Dining Room Wall – This wall poses the question “Which one of these (games) doesn’t belong?” – If you think you know the answer, email it to us at rentals@orlandoarealuxuryrentals.com. There are several possible answers but...HINT: the one we’re looking for is related to the house itself.

The World’s Largest Printed Maze – It’s not impossible to find your way through this maze successfully but it will take quite some time and should *prove* to be a fun challenge along the way. Dry erase markers are provided in the drawers of the kitchen island. Please don’t use any other types of ink and please wipe the board off when you’re done. If you get really desperate, email us for an answer key!

Monopoly Scavenger Hunt – Located just outside of the Monopoly Bedroom is a wall-mounted “Real Estate Portfolio” with printouts of a traditional Monopoly Board. Search the entire property for all the colored properties. Write down the ones you find on the sheets provided. Find them all and you’ll win a small credit toward your next stay. If you don’t find them all, you still have fun trying!

Scrabble Your Brain – Both the Scrabble Deluxe Bedroom and The Scrabble Deluxe Bathroom have large Scrabble tiles mounted to the walls. In each room, those tiles can be unscrambled to form specific sentences. Unscramble either puzzle for \$50 off your next stay at any OALR-managed property or unscramble both for \$100 off! There’s also a “just-for-fun” puzzle in the bathroom: Several Scrabble racks are glued to the walls with 7 letters on them. Each can be unscrambled to spell a bathroom-related word. The answer key for that is in the cabinet under the bathroom sink!

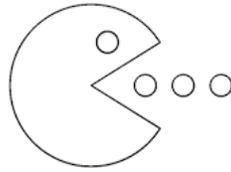
Spot The Differences – Know those pictures that look the same at first glance but then you’re urged to “find the differences between them?” We have an entire hallway filled with game-related ones! There’s even a wall designated for “easy level”...one for “medium-level” and one for “difficult!” You’ll also find one pair of theme-appropriate ‘spot the differences’ pictures in each bedroom and a couple of them in other locations too (i.e. the maze wall, the Chinese Checkers bathroom, and the Carnival Midway!). If you get stuck and really want some answers, email us at rentals@orlandoarealuxuryrentals.com for the answer keys (please specify which ones!)..

Phone-a-Friend – Remember the game of “telephone ?” We have 5 stations around the house with theme-appropriate telephones and signs letting you know their station information. Get 5 players together....Begin with the phone near the front doors and have the first player dial the first extension. *Part of the fun is finding out WHERE it’s ringing next.* Have the next player find and answer that phone. The player on the phone at the front doors then whispers a message into the phone. Now the second player dials the third extension and whispers that same message to the player who answers next. Keep going until the final player receives the message at the last station. Everyone then meets back by the front door to hear the last player announce their message to see how “twisted” it may have become!

Hide-N-Seek – Every played Hide-N-Seek or any of its variants in a 15 bedroom house? ‘Neff said!

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Using The Atari 2600 and The Colecovision System In The... 80's Video Games/ Ms. Pac-Man Bedroom



Each of the Pac-Ghost tables near the Ms. Pac-Man bed is home to an early 1980's video game system. The one on the bathroom side has an original Atari 2600 with joysticks & paddles and the Pac-Ghost on the window side has a Colecovision System with its own attached controllers. Technically, each of these systems were released near the end of the 1970s and were some of the very first home video gaming consoles...*ever*. Atari and Colecovision competed ruthlessly throughout the very early 80s. Atari won out for having far more gaming titles available. Try them both and see which one YOU like best.

To use Colecovision: Put your selected cartridge in first. Be careful not to force it in – These old machines can be sensitive! Turn the power on the TV and on the Colecovision System. As long as the TV is on the right channel, you should see the game appear on screen and the rest should be pretty self-explanatory. Please put all games back on the shelf under the TV when you're done and be sure to turn the Colecovision OFF when not in use. *Most importantly: Only remove cartridges while the power is off.*



To use Atari 2600: Put your selected cartridge in first. Be careful not to force it in – These old machines can be sensitive! Turn the power on the TV and on the Atari System. As long as the TV is on the right channel, you should see the game appear on screen and the rest should be pretty self-explanatory.

You'll need to use the *GAME RESET* and *GAME SELECT* buttons on the actual console when appropriate – Atari 2600 didn't have wireless controls like today's games do. Note that certain games require the joysticks while others are designed for play with the paddles. There's a jack/input on the rear of the console for player 1/player 2 controllers. Please put all games back on the shelf under the TV when you're done and be sure to turn the Intellivision OFF when not in use. *Most importantly: Only remove cartridges while the power is off.* There should be a small reading light positioned over the Intellivision to help you see what you're doing. Please keep it there for other guests.

PLAYING GIANT OPERATION

We're "BACK" In Surgery...Get It?

Great Escape 1 Had This Game's Front Side And We.....



It's simple to play! Use the tongs to try to fish out the 'body parts' without touching metal against metal. The patient's "nose" will light up and the machine will make a sound if you "fail." Place successfully removed pieces in the red wall shelf to the right of the game.

***Please put all pieces back when done!**

Hot Tub, Pool, & Lazy River

FIRST: Locate the Pentair control panel next to the billiard cue sticks by the outdoor sink & grill. You'll usually need to press the MENU button on the Pentair unit first...
...and then wait just a few seconds for it to connect.



Running The Lazy River & Waterslide: For the most part, the pool will run itself. The slide and lazy river are on scheduled programs to run several hours per day. If you want to use them while they're not on, simply press the buttons to light them up on the Pentair control. **IMPORTANT:** Be sure to only use the waterslide lying on your back with your arms crossed and your legs firmly together or crossed.

Using The Hot Tub: To use the hot tub, press the SPA button on the panel. During most of the year, it'll take about 45-60 minutes to heat up but expect it to take longer on a colder day/night. The spa jets can also be activated from the Pentair control unit as well.

Watching TV/ Playing Music Outdoors: Use the ROKU remote or the free ROKU app to turn the TV on/off and choose a streaming app. Choose the input listed (near the outdoor remote shelf) to play music from your own device via the free MUSICCAST app or via the headphone jack wire left near the remotes.

***Please remember---** Outdoor music must be off and noise kept to a minimum after 9:30pm.

Shooting Water From The Cannon: To use the cue stick water cannon, simply select that feature from the pool control keypad to the right of the sliding glass doors that lead back into the house.

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THE NEVER-BE-BORED GAME!

A Challenging Game of Strategy & Skill Requiring At Least An Hour!



*Take a moment to read the sign near the START SQUARE. It'll tell you everything you need to know about game play...but here's a summary! :

*The object is to be the first player to make it all the way around the board from the START square to the FINISH square.

*There's a set of large, wooden outdoor dice in a sack. Roll ONE die for your turn.

*If you land on a GAME square, strategically pick another player to square off against you in the giant version of that game. All games are located either in the center of the giant board....or just outside the board if you happen to land on 'tetherball'

*You typically won't be playing out the entire game-within-a-game i.e. the signs will instruct you to only play your opponent in one round of *Battleship*.... or compete in *Tilt-a-Marble* only until the hourglass runs out (exceptions include *Tetherball* and *Connect Four*)...

*The winner of each game-within-a-game round advances X of spaces on the big board while the loser of each game-within-a-game goes back X number of spaces. The "who goes where" rules for each square are laid out in the large signs found at the game board.

*If everyone agrees, you can of course, add your own "special rules" as well!

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HUMAN WHACK-A-MOLE

Object: To Collect More Plastic Balls Than Anyone Else!



- *Inflate the game for up to an hour by turning the timer dial behind it to your desired setting.
- *All players must remove their shoes and all sharp objects from their pockets.
- *No one over 190lb should use this inflatable.
- *Select one person to be the “whacker” and up to 6 people to be the moles.
- *Put all the balls into the top, center ring around the whacker.
- *Each mole will report to their station inside the inflatable where they’ll find a netted basket; This is where they will hoard all of the plastic balls they collect. NOTE: It’s likely to be wet inside as this inflatable unavoidably collects rainwater.
- *When the game begins, “moles” will pop up at will and try to grab as many balls as they can—storing them in their netted basket.
- *The whacker will try to gently hit the moles with one of the inflatable pool noodles provided. If a mole pops up and is hit, they must sink back down without taking any balls (of course, they can choose to immediately pop back up and try again)...
- *Moles should not steal balls from other moles.
- *The mole who has the most balls at the end of the game...WINS!

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STAFF PHONE NUMBERS IN CASE OF EMERGENCY



As this is a home rental and not a hotel stay, guests are responsible for handling minor items such as plunging a stuffed toilet on their own **[each bathroom is equipped with a plunger—and a few have more industrial strength ones in case your first try fails!]**. If something substantial is not working and requires professional assistance, please use the following contacts.

For general questions, contact us at 407-900-3798 (hours vary). Text message tends to work best as we're not always in an appropriate area (or one with good enough signal) to receive calls. We can get almost anything fixed quickly but **if it's after hours, it may have to wait until 'first thing in the morning' as very few repair options exist late at night.**

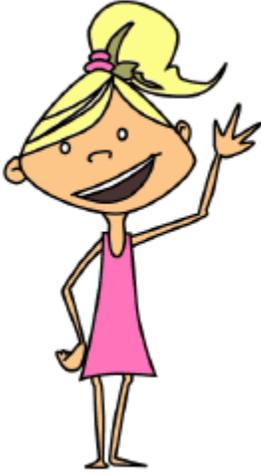
- If there is trouble with the WATER (i.e. it's not working!) and you haven't reached any of us, call Derrick at 352-636-8863
- If there is trouble w/ any AC unit, and you haven't reached any of us, contact Greg of "Cool Air" at 352-434-5566 (text messaging is fine)..
- If there is a landscape/grass issue and you cannot reach any of us, call and/or text message Mike at 321-388-6428

It is possible you may see any of the following people on the property during business hours:

- Pool Cleaning Service
- Gardener (Steve Cleveland & Assoc.)
- Lawn Care Service
- SECO Electric Company reading our meter for power use
- ALL WATER PRO—checking water filtration/product levels

GUEST RESPONSIBILITIES

AT CHECKOUT



We want your family to have *the time of your lives* while also remembering that The Great Escape Parkside is a REAL home and YOU are responsible for EVERY item while you rent it! At minimum, have an introductory talk with everyone in your group and stress the importance of taking care when handling our games, videos, etc; Encourage everyone in your group to report anything they accidentally lose or break. If we already KNOW what has broken we can help keep costs down! (It takes time/labor, etc; to track down unreported broken issues & items!)

***Prior to checkout, be sure to:**

1. Wash all of your dishes and put them back in the PROPER cabinets & drawers. All items are labeled and accounted for.
2. Remove ANY trash from outside. This includes cigarettes, debris, beverage cans & bottles, etc; The housekeeping fee does not include removal of outdoor ground trash.
3. Make sure ALL movies, board games (and their PIECES), etc have been returned to the proper rooms.
4. Make sure any furniture you moved – including pool/patio furniture is returned to where you originally found it.
5. Set all thermostats to 78 degrees (if not on else is checking in the day you leave) and turn OFF the A/C wall units in the pool bathroom and in the loft game room with skeeball.
6. Ensure that the outdoor inflatable bowling ball is tethered down and all balls, noodles etc; from the other inflatables are properly & neatly stored.
7. Put keys and remote clickers back on center kitchen island

THANK YOU FOR YOUR STAY!

Area Attractions



B B Brown's Gardens – 11490 Montevista Road, Barely 5 minutes from the estate, this garden center is worth a quick visit for nature lovers.

Clermont – Clermont is a sprawling suburb with major chains. Drive to the end of Oak Island Lane and turn RIGHT onto 565A/Montevista Road. Go 3.2 miles and, at the stop sign, turn RIGHT onto State Road 50 and drive just a few miles into Clermont. MOST of the major centers are near the intersection of State Road 50 and U.S. Highway 27.. Try driving a little bit east of 27 and/or drive up and down on 27—3-5 miles North and South of 50...and

you'll find just about everything. Downtown Clermont has a scenic lakefront park and quaint shops. To access downtown, turn LEFT onto 8th Street..as you come into Clermont on State Road 50 from The Ever After Estate. On U.S. 27, you'll also find the infamous Citrus Tower monument [elevator rides to the top are available] and a nearby wax museum. Further north is the Lake Ridge Winery---offering tours.

Citrus Tower – Ride in an elevator to the top of this Florida landmark which, years ago, was pretty much the only building around here...surrounded by orange groves—On a clear day, you can see for miles from the observation deck—out to Orlando, Disney World, and more...Fun gift shop at bottom..Located on U.S. 27 just north of State Road 50 in Clermont.

Clermont Bowling – 4 West Gate Plaza, Clermont, FL 3471 – (Located really “on” 50—on your right—shortly after you enter Clermont- -coming from The Ever After Estate).. Also offers two-story LASER TAG on certain days/nights of the week and a video game arcade.

Epic Cinema – Clermont's multiplex movie theater – just south of 50 on U.S. 27 near Wal-Mart

Groveland & Mascotte - Groveland is a small “country” town with a few local eateries and very inexpensive, basic shopping. Further west of it along 50, is a culturally Mexican village named “Mascotte” with great counter service eateries like “Mi Tierra”—and tons of junk/antique places. To get to Groveland, exit our gate...drive to the end of the dirt road and continue STRAIGHT onto the paved road (E. Redwing). When it dead ends, turn right onto State Road 33—This will bring you to highway 50 with all of downtown Groveland to your left (and downtown Mascotte—just to its west along 50)...

Hummer Off Road Experience - This over-the-top attraction has dozens of re-done Hummers, some tanks—and other monster vehicles. Go for a crazy, bumpy ride! We're told one tourist even paid them to drive a tank over an employee's car, smash it, and get her a new one! Worth a look/watch if nothing else. It's at 6024 CR 561, Clermont 34711—about 15 minutes south of the estate. www.offroadhummer.com

Helpful Videos Can Be Found At www.greatescapeparkside.com/howto.html
If you're still stumped, call or text 407-900-3798

Area Attractions

Continued....

Lake Ridge Winery – On U.S. 27—a few miles north of Clermont, State Road 50 etc;-- This regional winery offers tours, tasting, etc; There are festivals at certain times of the year as well.

Moonlight Player's Club – Local live theater—offering plays most of the year. Visit www.moonlightplayers.com for their current schedule. 732 B West Montrose Street in downtown Clermont (34711)..

Mt. Dora – Located in our county (Lake County), approx. 35 minutes north—mostly along U.S. 441, this quaint historic town is picturesque and made to look more like a Northern town than a Southern one; Beautiful restaurants and shops along its gorgeous lakeside. The town also has a live theater [the ICE HOUSE theater]..

Quest Air Hanggliding – Barely 5 minutes from the estate, this glider airport VERY often accepts walk-ins for tandem hanggliding flights over the area. LOTS of fun!

Showcase of Citrus – Down US 27 –well on the way to Disney....a few miles south of Lake Louisa State Park-on the northbound side of the highway, this multi acre facility offers fresh Florida citrus and also a “Monster Truck Safari” ride through nature. See www.showcaseofcitrus.com

Sky Zone – An indoor, trampoline park behind the FCC/Family Christian Center Church on the Southbound side of US 27—just a mile or so south of 50.

Swiss Fairways - Their gate is one mile down the road from ours.. You can walk there! They've got golfing, tennis lessons, world-famous waterski lessons, and even a little café that serves breakfast and lunch.

Wax Museum - (123 N. U.S. Highway 27, Clermont, Florida - at base of Citrus Tower)
The “President's Hall of Fame” – a wax museum dedicated mostly to artistic images of U.S. Presidents..

Yalaha Bakery – 8210 County Road 48, Yalaha, Florida, www.yalahabakery.com
---a great place to stop on your way to Mt. Dora –fresh sandwiches and baked good...beautiful country setting/outdoor picnics—and often live music & events in the daytime..

You'll also find horseback riding, blueberry picking, local festivals, and other attractions seasonally!

RECOMMENDED AREA EATERIES



ASIAN

Great Escape DISCOUNT AVAILABLE at:

Ikaho Japanese & Sushi – In the Publix Shopping Center 5 minutes away on 50 just east of Montevista Road/565-B. Good sushi –and other typical dishes at reasonable prices. ASK FOR TOMMY – *Tell him “Andrew from Great Escape Parkside house” sent you—for a discount. If he’s not in (rare!), his sister will help you—It’s family-run.*

Akina – 4300 South U.S. Highway 27, Clermont, Florida, Excellent Japanese food, sushi, and other Asian specialties in a modern atmosphere.

Fancy Sushi – In the Movie Theater / Clermont Regal Cinema Shopping Center on US 27 North near Olive Garden & Red Lobster.

Robata – 1500 Oakley Seaver Drive, Clermont, Florida (Offers hibachi/teppan yaki, sit-down tables, and full sushi bar. Located by AT & T store—just off 50...east of U.S. 27

Sushi Storm – 13900 CR 455, Clermont, Florida (at intersection of 50 and 455 in Publix Shopping Center), Fresh, traditional sushi plus a few Thai specialties.

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If you’re still stumped, call or text 407-900-3798

AMERICAN

Suncreek Brewery – Downtown Clermont, 790 W. Minneola Avenue, Clermont, Florida 34711, Modern counter service – 3 restaurants-in-one... Pizza, salads, wraps, sandwiches, EXCELLENT tuna poke.... often to live music. Great local hang out.

Minneola Tiki Bar & Grill – 508 S. Main Avenue, Minneola 34715, Outdoor waterfront dining w/ locals. Slow service but GREAT burgers. The “tiki tots” (tater tots) are a MUST try. Many locals also swear by their key lime pie. Go for a long, casual & scenic lunch or to watch a beautiful sunset over Lake Minneola.

Jack’s Barbecue - 100 South U.S. Highway 27, Minneola, FL 34715

Red Wing Café - 12500 State Road 33, Groveland, Florida – Located VERY* close to Ever After [it’s actually our nearest restaurant], this unusual eatery often has such specialties as quail, alligator, moose, and others—cooked very creatively. It’s a VERY “local” experience!

Clermont Oyster Bar – 857 E. Minniehaha Avenue, Clermont FL 34711...Offering very little besides oysters, this is a great local hangout “hole-in-the-wall” —Sit at the counter and feed!

**Clermont also has dozens of other great restaurants including many American chains such as Chili’s (Hwy 50 just east of 27), Ruby Tuesday’s (on 50 near Target; east of 27), Panera Bread (by Carrabba’s on 50; east of 27), Cracker Barrel (on 50 near Home Depot), Sonny’s BBQ (near Cracker Barrel on 50), IHOP (on 27 near Walmart/Movie Theater just south of 50), Bob Evans (near IHOP) etc;*

*There is an EXCELLENT “hole-in-the-wall” BBQ on 50 East just west of Groveland (Head towards Groveland on 50 from Ever After and you’ll see it on your left)—It has very limited hours—and is usually only open Thursday-Sunday.

CUBAN

Troy's Cuban Deli, 1200 Oakley Seaver Drive (by Gator's Dockside), Clermont, FL – A favorite among locals, this simple counter-service place serves *exceptional* Cuban cuisine.

ITALIAN/PIZZA

Lil' Anthony's – 151 Highway 50, Clermont, FL—Just 5 minutes from the estate, Lil' Anthony's will deliver after 5. Even Great Escape Parkside's NY-born owner swears by this pizza as "VERY VERY good...for Florida!" Other menu items available as well.

Clermont also has dozens of other great restaurants including the Italian chains Carrabba's (on 50 by Carrabba's; east of 27) and Olive Garden (U.S. Hwy 27—a couple of miles south of 50 by Wal-Mart, Red Lobster, and the movie theater)

Mexican

Ay Jalisco – 580 East Highway 50, Clermont, FL- Located on your left on Highway 50 shortly after entering Clermont coming from Ever After, this spot tends to be more fun at night; on weekends they sometimes have live strolling Mexican musicians.

Coyote Rojo II – State Road 50 in the heart of Groveland- Great salsa, good Mexican food. Excellent prices and unusually fast service.

Mi Tierra – State Road 50 in Mascotte—West of Groveland—Walk-up counter service... Very little English spoken—VERY traditional, delicious Mexican food.